

***Burlingame Youth Baseball Association***  
***2010 Invitational Tournament***  
***10 & Under Tournament Rules***

**Playing Rules:**

- If a player was born on or after May 1, 1999, he would be eligible to play in the 10 & Under age group in 2010.
- Teams will have continuous batting order through the entire lineup.
- There will be nine defensive players.
- All players can move freely in defensive positions.
- Only pitching changes need to be reported to the official scorekeeper.
- **No** courtesy runners.
- No minimum play rule.
- Dropped 3<sup>rd</sup> strike is in effect.
- Infield-Fly Rule is in effect.
- One (1) offensive time out allowed per inning for purposes of conferring (coach and player). Penalty is a strike on the batter.
- Runners may lead from any base and steal any base, including home.
- **Must Slide Rule:** Runners must either slide in the attempt to reach a base or attempt to avoid contact at all bases. This is a judgment call resulting in a no call or penalties of the runner declared out, multiple runners declared out (if another play could have been made) and/or ejection of the runner if considered flagrant.

**Length of Games:**

- Games shall be six (6) innings in duration. If the game is tied after regulation, extra innings will be played until a decision is reached.
- Time limit is 2 hours and 10 minutes for all games, **except semi-final and final games. No new inning will begin after time limit (except semi-final and final) unless game is tied.** A new inning begins when the 3<sup>rd</sup> out is recorded in the bottom half of an inning. The 1<sup>st</sup> pitch starts the game. *Managers should encourage their teams to get on and off the field quickly so that time is not an issue.*

- Game time starts when the first pitch is thrown. Umpire will notify the official scorekeeper to write the time down in the official scorebook.
- 12 run rule will be in effect after 4 innings for all games, except semi-final and final.
- 7 run rule – innings will end when the offensive team scores 7 runs in the inning or defensive team records 3 outs, whichever occurs first. This rule is not in effect after the 5<sup>th</sup> inning of the game. This rule is not in effect for semi-final or final games.

### **Pitching Rules:**

- Pitching regulations
  - Players are allowed to pitch a maximum of 7 innings per calendar day/14 innings per tournament.
  - The pitcher must be changed on the 2<sup>nd</sup> visit to the mound by a coach in an inning. **An official visit occurs when a coach calls timeout or goes onto the field to talk with the pitcher.**
  - Pitchers are allowed a maximum of 5 warm-up pitches between innings. A maximum of 10 warm-up pitches are allowed for relief pitchers.
- Once a pitcher has been removed from pitching, they **cannot** re-enter the game as a pitcher.
- One pitch constitutes an inning.
- Pitching distance is 44 ft.
- Balk rules will be enforced. There will be one warning per team per game.

### **Teams:**

- Minimum of 12, maximum of 15 players per team, unless approved by the tournament director before the start of the tournament.
- Players found to be ineligible will be removed from tournament along with the manager of the team. All games played with an ineligible player will be forfeited.
- No additions to a team's roster after the start of the tournament, unless approved by the tournament director or his delegate.

### **Equipment:**

- Metal spikes are **not** allowed.
- Big barrel bats are allowed.
- Only players in uniform will be allowed to play. All-Star uniforms (different represented teams from same city) are okay. Duplicate numbers must be reported ahead of time.

- The batter, base runners, on-deck batters, or players coaching bases must wear protective headgear.
- Diamond DOL A Baseball or equivalent will be supplied by B.Y.B.A.
- Any player serving as a catcher to warm up a pitcher must wear a mask.

### **Managers & Coaches:**

- Maximum of 2 coaches plus 1 manager will be allowed for each team in the dugout.
- Only 1 designated coach is allowed to confer with an umpire(s).

### **Protests:**

- No games will be played under protest. The umpires on the field will decide all questions of rule interpretations, with final judgment made by the tournament director or his delegate.

### **Playing Fields:**

- 60 ft. Bases
- Pitching distance: 44 ft.
- Ground rules for each game will be discussed before each game.

### **General Conduct:**

- Any player, coach, manager or spectator ejected from a game will be suspended from all other tournament play/activities, subject to the discretion of the tournament director or his delegate.
- No team or individual chants will be allowed. Teams will be warned only once. Second offense will lead to forfeiture. This tournament is for the kids to win or lose based on their athletic abilities and not through “mental games.” Appropriate sportsmanship by the players, coaches and all parents is expected.
- No consumption of any alcoholic beverage allowed within the parks.

### **Insurance:**

- Evidence of medical/liability insurance is to be presented to the tournament/field director by June 14, 2010.

### **Other:**

- Home team is determined by coin flip at least one (1) hour prior to game time with tournament official.
- Home Team gets third base dugout.
- No infield practice before the game is permitted.

- Have team ready to play 15 minutes after completion of previous game. If we can start early or make up time we will.

**Note: All other rules will be governed by the “Official Baseball Rules.”**